

PREPARATION FOR DRAMA AUDITION Doing a good monologue or audition piece(s)

- 1. Be sure to have read the entire play.
- 2. Know who your character is talking to.
- 3. Know what your character wants from the person you are talking to, i.e., have an objective. Make sure, since it's very important!
- 4. Know what the words mean, and how they serve your cause. Know what the characters mean when they use those words.
- 5. It's better if the character you are playing is a role you could be cast in *now*, or soon. Better to avoid playing someone much older than you.
- 6. Know what has happened the moment before the monologue begins. Know where you are going when the monologue is over.
- 7. Warm up! Best if your instrument is ready to go.
- 8. Movement: avoid standing still for all monologues; we like to see you support the work in your whole body.
- 9. Please, do not use the people in the room for the other character.
- 10. Dress appropriately for a rehearsal situation, nicely but comfortable.
- 11. It is not necessary to describe the play, setting, etc.
- 12. When you come in, we'll want to know your name, where you are from, and what pieces you are doing (title and author, unless it's Shakespeare, we know what he wrote!).
- 13. Avoid dialects, phone conversations, and any monologue which involves "general address", e.g., talking to a group of people (a sermon, an acceptance speech, etc.)
- 14. Look for the humor in the monologue. (Even a "serious" piece might use humor).
- 15. Make sure that the pieces are contrasting.
- 16. Avoid props.
- 17. Give the characters the time they need to do what they need to do. Transitions. If a character has an idea or discovery, allow the character the time to do that. But keep it short. Always leave 'em wanting more.
- 18. We are really excited to meet you! Please know that we understand you're nervous. That's normal. But we want you to do your best. If there is a question this list doesn't answer, get in touch with us and we'll answer it. We want to see you at your best. *Break a leg!*